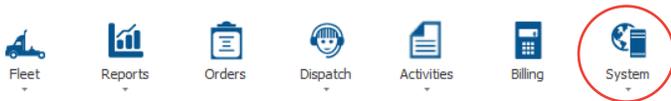


Working with Rules

ACCESSING RULES

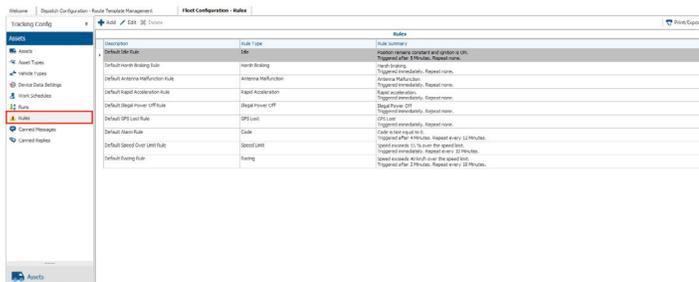
Rules allow you to be proactive in your tracking by flagging events of interest as they happen. There are 24 rule types you can setup.

- From the main toolbar, click the **System** icon -> **Configuration** -> **Fleet Configuration**.



- From the left hand panel, under the **Assets** section, click the **Rules** link.

Result: A list of existing rules, including 9 default rules displays in a grid.

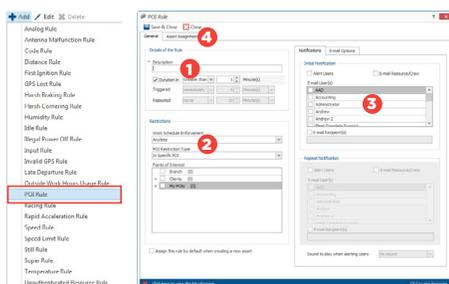


ADDING A RULE

To setup a rule to Fleet Complete, there are 4 aspects to consider, including:

- its parameters;
- its restrictions;
- its notifications;
- its asset assignments

- From the **Assets/ Rules** grid, click **+ Add**, and then select the rule template you want to configure.



- From the **Details** section, in the **Description** field, change the rule's name, as required.



- Define the rule parameters, (the **WHAT** do you want to know) specific to the rule type.

⇒ For example, when it should be triggered and if the alert should be repeated.

The table below provides some common parameter considerations, depending on the rule type.

Parameter	Description
Analog	The acceptable values for a given sensor (fuel gauge, battery level). Values outside this range will trigger an alert.
Code	The code value that triggers the rule (if equal to or not equal to the specified value); Typical setting is 4 = movement of 1000 meter + ignition is off.
Idling	The length of time the asset's position remains constant with the ignition on. The rule will be triggered once the time has elapsed.
Input	An asset's input sensor changes its state (for example, door is open or closed), a rule is triggered. The asset's ignition state can also be taken into account, for example, if the door is open while the ignition is on, a rule can be triggered.
POI	The length of time the asset remained within the POI. For the "less than" setting, the rule is triggered if the asset leaves the POI and has stayed less than the configured time. For the "greater than" setting, the rule is triggered once the time has elapsed.
Speed	The speed the asset must exceed to trigger the rule.
Speed Limit	The amount over the posted speed limit (either a fixed value or a percentage) the asset must be traveling to trigger the rule.

